Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

Claim 1 (currently amended):   A gaming device comprising:

a display device;

an input device; and

a processor in communication with the display device and the input device;, said processor programmed to:

(a)   cause a plurality of masked selections adapted to be displayed to a player by the display device;, and

(b)   associate a plurality of different values associated with the masked selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d)   form the designated number of at least one sets of a plurality of said values, each set determined and displayed by enabling the player to picking a plurality of said selections for said set, wherein the plurality of values in eachthe set are based on the values associated with the selections picked by the player for said set; and

(e)   cause a display of each of the sets and the values in each set;

(f)   generate at least one award generated by the processor by selecting at least one but not all of the plurality of values in each one of the sets;; and

(g) wherein provide said award is provided to the player. by the processor.

Claim 2 (previously presented):   The gaming device of Claim 1, wherein at least the largest value of the set is selected.

Claim 3 (previously presented):   The gaming device of Claim 1, which includes a plurality of sets that each yield an award by selecting at least one but not all of the plurality of values of said set and a resulting award provided to the player generated by the processor by performing at least one mathematical operation on the awards from the sets.

Claim 4 (previously presented):   The gaming device of Claim 1, which includes a plurality of sets that each yield an award by selecting at least one but not all of the plurality of values of said set and a resulting award provided to the player by selecting at least one of the awards yielded from the plurality of sets.

Claim 5 (cancelled).

Claim 6 (currently amended):   A gaming device comprising:

a display device;

an input device;

a processor in communication with the display device and the input device, said processor programmed to:;

(a)   cause a plurality of masked selections adapted to be displayed to a player by the display device; and

(b)   associate a plurality of values associated with the masked selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d)   form the designated number of — a plurality of sets of said values, wherein each set includes a plurality of said values and each of said sets is determined and displayed by enabling the player to picking a plurality of said selections for said set, wherein the plurality of values in the each sets are based on the values associated with the selections picked by the player for said set;

(e)   cause a display of each of the sets and the values in each set;

(f)   generate a plurality of awards, said awards generated by selecting a plurality of but not all of the values in each one of said sets; and

(g)   generate a resulting award generated by the processor by performing at least one mathematical operation on the awards generated from the sets,; and

(h) wherein provide said resulting award is provided to the player by the processor.

Claim 7 (previously presented):   The gaming device of Claim 6, wherein the display device displays the selections and reveals values associated with selections that are not picked by the player.

Claim 8 (currently amended):   A gaming device comprising:

a display device;

an input device; and

a processor in communication with the display device and input device, said processor programmed to:;

(a)   cause a plurality of selections adapted to be displayed by the display device to a player;

(b)   associate and a plurality of masked values associated with the selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d)   form the designated number a plurality of sets of said values, wherein each set includes a plurality of said values and each of said sets is determined and displayed by enabling the player to picking a plurality of said selections for said set, wherein the plurality of values in the each sets are based on the values associated with the selections picked by the player for said set;

(e)   cause a display of each of the sets and the values in each set;

(f)   generate a plurality of awards generated by the processor by selecting a plurality of but not all of the values in each one of the sets; and

(g)   generate a resulting award generated by the processor by selecting at least one but not all of the awards from the sets; and

(h)   provide , wherein said resulting award is provided to the player by the processor.

Claim 9 (currently amended):   A gaming device comprising:

a display device;

an input device; and

a processor in communication with the display device and the input device, said processor programmed to:

(a)   cause a plurality of masked selections adapted to be displayed to a player by the display device;

(b)   associate and a plurality of values associated with the masked selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d)   form the designated number a plurality of different sets of said values, wherein each different set includes a plurality of said values and each set is determined and displayed by enabling the player to picking a plurality of said selections for said set, wherein the plurality of values in each of the different sets are based on the values associated with the selections picked by the player for said set; and

(e)   cause a display of each of the sets and the values in each set;

(f)   generate a plurality of awards generated by the processor by selecting at least one but not all of the values selected from each one of a plurality of said different sets; and

(g)   provide , wherein said plurality of awards are provided to the player by the processor.

Claim 10 (previously presented): The gaming device of Claim 9, wherein at least the largest value of at least one set is selected.

Claim 11 (original): The gaming device of Claim 9, which includes a resulting award generated by performing at least one mathematical operation on the plurality of awards from the sets.

Claim 12 (previously presented): The gaming device of Claim 9, which includes a resulting award generated by selecting at least one of the plurality of awards from the sets.

Claim 13 (cancelled).

Claim 14 (currently amended):   A gaming device comprising:

a display device;

an input device; and

a processor in communication with the display device and the input device, said processor programmed to:;

(a)   cause a plurality of masked selections adapted to be displayed to a player by the display device;

(b)   associate and a plurality of values associated with the masked selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d)   form the designated number a plurality of sets of said values, wherein each set includes a plurality of said values and each set is determined and displayed by enabling the player to picking a plurality of said selections for said set, wherein the plurality of values in the sets are based on the values associated with the selections picked by the player;

(e)   cause a display of each of the sets and the values in each set;

(f)   generate a plurality of awards generated by the processor by selecting at least one but not all of the values selected from each one of a plurality of the different sets; and

(g)   generate a resulting award generated by the processor by performing at least one mathematical operation to the plurality of awards from the sets;, and

(h)   provide wherein said resulting award is provided to the player by the processor.

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Claim 15 (currently amended):   A gaming device comprising:

a display device;

an input device; and

a processor in communication with the display device and the input device, said processor programmed to~~:~~

(a)   cause a plurality of masked selections ~~adapted~~ to be displayed to a player by the display device;

(b)   associated ~~and~~ a plurality of values ~~associated~~ with the masked selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d)   form the designated number ~~a plurality~~ of sets of said values, wherein each set includes a plurality of said values and each set is determined ~~and displayed~~ by ~~enabling~~ the player ~~to~~ picking a plurality of said selections for said set, wherein the plurality of values in the sets are based on the values associated with the selections picked by the player for said set;

(e)   cause a display of each of the sets and the values in each set;

(f)   generate a plurality of awards ~~generated by the processor~~ by selecting at least one but not all of ~~a~~ the plurality of values selected from each one of a plurality of the different sets; ~~and~~

(g)   generate a resulting award ~~generated by the processor~~ by selecting at least one but not all of the plurality of awards from the sets; and ~~, wherein~~

(h)   provide said resulting award ~~is provided~~ to the player ~~by the processor~~.

Claim 16 (currently amended): A gaming device comprising:

a display device;

an input device;

a processor in communication with the display device and the input device, said processor programmed to:;

(a) cause a plurality of masked selections adapted to be displayed to a player by the display device;

(b) associate and a plurality of values associated with the masked selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c) enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d) form the designated number a plurality of sets of said values, wherein each set includes a plurality of said values and each set is determined and displayed by enabling the player to picking a plurality of said selections for said set, wherein the plurality of values in the sets are based on the values associated with the selections picked by the player for said set;

(e) cause a display of each of the sets and the values in each set;

(f) generate a plurality of awards generated by the processor by performing at least one mathematical operation on the values of the sets; and

(g) generate a resulting award generated by the processor by selecting at least one but not all of the plurality of awards from the sets,; and wherein

(h) provide said resulting award is provided to the player by the processor.

Claim 17 (previously presented): The gaming device of Claim 16, wherein at least the largest award is selected from the sets.

Claim 18 (currently amended): A gaming device comprising:

a display device;

an input device; and

a processor in communication with the display device and the input device, said processor programmed to: ;

(a) cause a plurality of masked selections adapted to be displayed to a player by the display device;

(b) associate and a plurality of values associated with the masked selections prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(c) enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

(d) form the designated number a plurality of sets of said values, wherein each set includes a plurality of said values and each set is determined and displayed by enabling the player to picking a plurality of said selections for said set, wherein the plurality of values in the sets are based on the values associated with the selections picked by the player for said set;

(e) cause a display of each of the sets and the values in each set;

(f) generate a plurality of awards generated by the processor by performing a plurality of mathematical operations on values selected from different sets; and

(g) generate a resulting award generated by the processor by selecting at least one but not all of the plurality of awards, ; and wherein

(h) provide said resulting award is provided to the player by the processor.

Claim 19 (original): The gaming device of Claim 17, wherein the mathematical operations are selected from the group consisting of: addition, subtraction, multiplication and division.

Claim 20 (previously presented): The gaming device of Claim 18, wherein at least the largest award from the sets is selected.

Claim 21 (currently amended): A gaming device comprising:

a display device;

an input device; and

a processor which communicates with the display device and the input device, the processor ~~and the display device adapted~~programmed to:

(a) display a plurality of masked selections, wherein said masked selections are associated with a plurality of values prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(b) enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

~~(b)~~(c) select a plurality of said values based on a player's pick of a plurality of the selections;

~~(c)~~(d) display the selected values in at least one set of a plurality of values, wherein the plurality of values in the set are based on the values associated with the selections picked by the player;

(e) cause a display of each of the sets and the values in each set;

~~(d)~~(f) generate an award by selecting at least one but not all of the values in at least one set; and

~~(e)~~(g) provide said generated award to the player.

Claim 22 (previously presented): The gaming device of Claim 21, wherein the display device and the processor are adapted to select at least the highest value.

Claim 23 (currently amended):   A gaming device comprising:

a display device;

an input device; and

a processor adapted to communicate with the display device and the input device, ~~the display device and~~ the processor ~~adapted~~ programmed to:

(a)   display a plurality of masked selections, wherein said masked selections are associated with a plurality of values prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(b)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

~~(b)~~(c) select a plurality of said values based on a player's pick of a plurality of the selections;

~~(c)~~(d) display the selected values in a plurality of different sets of values, wherein each set includes a plurality of values, wherein the plurality of values in the sets are based on the values associated with the selections picked by the player;

(e)   cause a display of each of the sets and the values in each set;

~~(d)~~(f) generate awards from the sets by performing at least one mathematical operation on values from the plurality of different sets;

~~(e)~~(g) generate a resulting award by selecting at least one but not all of the awards from the plurality of different sets; and

~~(f)~~(h) provide said resulting award to the player.

Claim 24 (previously presented): The gaming device of Claim 23, wherein the display device and the processor are adapted to select at least the highest award from the plurality of awards.

Claim 25 (currently amended):   A gaming device comprising:

a display device;

in input device; and

a processor which communicates with the display device and the input device, the ~~display device and the~~ processor ~~adapted~~ programmed to:

(a)   display a plurality of masked selections, wherein said masked selections are associated with a plurality of values prior to said masked selections being picked by the player and without displaying which values are associated with which selections;

(b)   enable the player to pick a plurality of said masked selections for a designated number of sets, said designated number being at least two;

~~(b)~~(c) select a plurality of said values based on a player's pick of a plurality of the selections;

~~(c)~~(d) display the selected values in a plurality of different sets of values, wherein each set includes a plurality of values, wherein the plurality of values in the sets are based on the values associated with the selections picked by the player;

(e)   cause a display of each of the sets and the values in each set;

~~(d)~~(f) generate awards from the sets by selecting at least one but not all of the values of the different sets;

~~(e)~~(g) generate a resulting award by performing at least one mathematical operation on the awards from the plurality of different sets; and

~~(f)~~(h) provide said resulting award to the player.